

White League Special Rules – Fall 2020

1. Substitute players will be chosen with like numerical ratings. If necessary, substitute players may be no more than .1 lower or .1 higher than the player being substituted for. Once a substitute player has been requested and the substitute player has been contacted and has confirmed to play, the substitute player shall play in the game regardless of the team player's change of plans.
2. Substitute runners can run once per inning and no more than three times in a game. If a potential substitute runner touches a base, he/she may come off the base and another substitute may run if the pitcher has not yet made a pitch.
3. If a runner is on base and is due to bat, he/she is out at the base and comes in to bat for him/her self. If it is the third out, this batter is the lead-off batter at the next inning.
4. Players may play a maximum of three games per week. A player may substitute for the same team one time per week, and two times per season. Exceptions are to be approved by a White League commissioners.
5. In instances of a delayed start of a game (such as a frost delay), the number of innings played will be determined by the time remaining within that game's allotted time slot.
6. Either the home plate umpire or the base umpire may call an infield fly.
7. In cases of a tie, no extra innings will be played. A tie game will result in both teams earning one point.
8. Managers will ensure that all players on a team, with the exception of the pitcher, shall evenly and fairly rotate in and out of games to ensure all players play the similar number of innings within every two game cycle. All 12 players shall bat in rotation.