

## Red League Player Rules for Winter 2019

A. If at least 11 roster players report to a game, no substitute player can be used. (If and A player is missing on your 11 man roster, the coach has the option to replace that A level player, or play with the 10 players you have.

B. Substitutes will be chosen **first from the sub list** and second from any roster player, only if there are no appropriate players available on the sub list. Substitutions will be limited to no higher than .1 above the rating of the player using the sub. They still must be within the required A for A's, and B for B's. C players are exempt from this rule. The exception for these rules will be injuries with no other players available at the field, providing both coaches agree.

C. Players on an active roster may only substitute **twice per week, but once a day, and three times per team per session.** Pitchers may substitute **three times per week and three times per team, per session.**

D. Players on the sub list may only substitute TWICE PER WEEK, once per day and THREE TIMES PER TEAM PER SEASON. The coach and the substitute player both share responsibility to follow this rule. Players who violate this rule will be suspended from substituting for the next two weeks in which games are scheduled. Managers who violate this rule face forfeiture of game. **(This rule can be reviewed by the commissioners if a mistake has been made.)**

E. A player on the substitute list or a roster player that is subbing must play according to the rating of the player they are subbing for- A, B, or C. **(The only exception to this rule is if both coaches agree to a player with a different rating to allow them to fill the 10 man roster.)**

F. If a player who is expected to play fails to arrive at the field by game start and it does not put the roster below 9 players, the team will play without that player. If the player arrives before the line up has all batted, he/she will be allowed to play.

G. If a batter steps out of the batter's box while attempting to hit a ball, a warning by the umpire will be given. The second time the same batter steps out of the batter's box during that game, the umpire will call that player out at the plate. Substitutes may bat in any position in the batting order.

H. A maximum of 5 substitutes can be used by a single team in one game. **Because of tournament play, the commissioners may make exceptions to this rule.**

I. When a substitute player has been booked to replace a roster player, the roster player is technically not on the team roster the day of the game. If both the roster player and the sub

arrive for the game, the manager is to contact the sub to advise him/her of the change in need, and is to confirm to the roster player that the roster player can now play. If a manager is unable to contact the sub before the game, the sub will play and the roster player will not.

J. Substitute runners may be used at any base, for any player, any time during that inning. If a player wishes to run for themselves, we should encourage it. **But the coach shall have the final decision. Players may act as a substitute runner only once per inning. The substitute runners may be used only three times a game according to red league rules.**

K. Each batter will start with a one and one count (one ball, one strike). As the screen rule states, there will be no penalty for the third and all subsequent strikes hit into the pitching screen during that batter's sequence at bat. The batter will have an extra foul ball because of the one and one count.

L. Umpires will call illegal high pitches at **their discretion** prior to the ball reaching the batter. **The pitch shall be released at a moderate speed. The speed is left entirely up to the judgement of the home plate umpire.** The umpire shall warn the pitcher who delivers a pitch with excessive speed. If the pitcher repeats such an act after being warned, he shall be removed from the pitcher's position for the remainder of the game.

\*The screen shall be placed 15 feet in front of the front pitching rubber. It will remain in that position for the entire game. **No longer optional.**

\*The screen will be in a direct line with the home plate and the pitching rubber. **The screen is designed to be pitched over not around.** Slight adjustments are allowed for left or right handed pitcher because of the narrower screen.

\*If the pitcher attempts to pitch the ball and accidentally hits the screen it will be deemed a ball.

\*If the pitch doesn't go **over** the screen, the umpire will deem it an illegal pitch and it will count as a ball on the batter.

\* Each batted ball that hits the screen shall be ruled a **strike on the batter** until it gets to the **third strike, then it will be deemed a dead ball. No strike, no ball.**

\* Thrown balls from a defensive player that strike the screen are in play. The pitcher may take the ball out of the screen and play will continue until the umpire declares the play over.

\*A pitcher may field any ball hit to them in the infield, which does not strike the screen first. If a pitcher makes an attempt to field the ball before it hits the screen and deflects it into the screen, it is a live ball. If a pitcher attempts to field a ball and doesn't make contact with the ball and it hits the screen, it will be a strike on the batter unless it's the third strike.

\*Face mask and any other protective gear is optional for safety when using the pitching screen.

\* If a defensive player is making a play to home plate, the pitcher may lay the screen down so it doesn't impede the throw to home plate.

M. Each team will be allowed three home runs per game. After the third HR runners will only advance if forced.

N. If a game ends in a tie, the visiting team will put the batter that made the last out on second base and the inning will start with two outs and only score up to five runs. The home team will then do the same thing and will be allowed to score up to five runs. **If the player who made the last out, either the home team or the visiting team, has been getting a runner, or a player is playing somewhat injured, that player may be replaced to avoid injury. The opposing coach will be able to select a player to run for that player at second base, but the coach cannot take a player that would be in the first three batting positions in that inning.**

O. Infield fly. If the umpires miss this call during the course of the game, the two umpires may get together and correct the call prior to the next pitch.

P. Sliding is allowed in the red league.

Q. In the **open inning of a ball game**, if the visiting team goes ahead by 12 runs or more, the visiting team will be considered the home team and the two teams will flip flop when the umpire deems the inning over. If the visiting team hits a home run, all the runs resulting from the home run will be added to the 12 existing runs. The team that is behind 12 runs or more due to the home run, will have the opportunity to finish the inning. If the visiting team has tied or moved ahead, the now home team will have the opportunity to bat again with whatever outs were in place, and with runners in their positions at the time of flip flop.

R. We will play the "mercy rule" with **twelve runs** after five completed innings. The flip flop rule is not optional. The visiting team at the time of the flip flop will now become the home team. If the games goes into a tie, or the flip flop team goes ahead, the home team will have an opportunity to have their last at bats and the inning will resume where the flip flop began.

S. The time clock is to be started when the previous team's last player goes into the dugout after the game and the 60 minute clock will start. When the 60 minute clock runs out, that inning will be completed and the following inning will be the open inning. This rule was agreed upon by the coaches so we can be respectful of the ground crew and not run too late into the day for them to do their job, and on Tuesday we are not interfering with the schedule of the following league.

**T. Because of the number of players in the red league that are tournament players who go out of town for scheduled weekly games, the commissioners may make exceptions to some of these rules to stay on schedule.**

